Equipment D6 / Mithryl Fast-Attack Armor

Mithryl Fast-Attack Armor

The Mithryl Fast Attack armor is a very High Tech looking suit of armor and is chock full of various little gadgets. The
only part of the wearer left exposed is the nose and mouth. Their helmet has a thin black visor that goes across their
eyes with a built in tracking and targeting packaage. A weapon can be specialy linked to this helmet with the installemnt
of a small chip that requires a moderate blaster repair roll. A jetpack on the back provides fast transportation while
advanced servomotors and hydraulics enhance the user's strength and provide ample protection against enemy weapons.

Model: Akira Armor Co Mithryl Armor
Type: Full Body Fast-Attack Armor
Skill: Powersuit operation: Mithryl
Availability: 3 X
Cost: 13,000 (new)
Game Notes:
Basic Armor: +2D+2 energy, +3D physical -1D to Dexterity and related skills(full body)
Jetpack:
capable of lifting up to 300 kilograms (total). It moves vertically 200 meters per charge, horizontally up to 500
meters per charge. A fully powered unit has 10 charges and can be run on continous charge-feed.
Sensory Equipment:
+1D to Perception checks in low light/visibilty conditions
+1D to search for moving targets (has range of 1.2 kilometers)
+1D to hit with an energy weapon specialy linked to the helmet(may be added to scope bonuses)
Subspace Radio (750 kilometer range)
Advanced Hydrolic and Servo Systems:
+1D to Climbing/Jumping, Climbing, Lifting, and Brawling/Melee Weapon Damage.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Dave Maloney,Set Anu-bith, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.