



Equipment D20 / Nerial Rolling-Thunder

Nerial Rolling-Thunder

When Elvar Nerial was first starting out as a gunslinger he favored two BlastTech T-6 Thunderer heavy blaster pistols, but it got to be difficult to quickdraw them when needed because of their bulk. He gave up his thunderers but when he took his job as a weapon designer for RanCorp. The first thing he did was to pull the specs of the old T-6 and try to make it easier to quickdraw without surrendering a lot of punch. What resulted was what he called the 'Rolling Thunder' a powerful blaster made specifically for quickdrawing. Because of the advanced technology involved the ELV-6 costs nearly as much as a blaster rifle. For an extra 300 credits you can get a quickdraw holster specially made for use with the rolling thunder.

Model: ELV-6 Heavy Blaster Pistol

Type: Heavy blaster pistol

Cost: 1,200 (power packs: 25)

Damage: 6d6

Critical: 20

Range Increment: 5 m

Weight: 1.1 kg

Stun Damage/Force Save: 1d6/DC 15

Type: Energy

Size: Small

Group: Blaster Pistols

Ammo: 30

Quick Draw Holster

Cost: 300

Game notes: Drawing is a free action, when quickdrawing with and ELV-6 you get +6 to the quickdraw roll.

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

All text and stats by Dave Maloney, Set Anu-bith, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).