



## Weapons D6 / Sniper Blaster pistol

### Sniper Blaster pistol

This weapon was originally intended to be a back up sniper weapon. On the contrary, many bounty hunters and assassins have taken to using it as a lightweight sniper weapon. This weapon funnels 95 percent of the power packs energy to range and damage. This ends up as a powerful lightweight, long-range pistol. The special power packs only hold five shots. The last shot is only a back up shot and is far less powerful.

Model: BlasTech DL-62 long-range blaster pistol

Type: Sniper blaster pistol

Scale: character

Skill: Blaster: blaster pistol

Ammo: 4 (plus 1 back up)

Cost: 1,000 (power packs: 50)

Availability: 3, X

Range: 4-40/150/350

Damage: 4D+2 (back up 3D+2)

Game Notes: Scope reduces range by 2 levels and counteracts up to 2D worth of smoke or darkness penalties.

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Bud Beckman, Set Anu-Bith, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).