

Naboo Palace Guard Pistol

The trained security forces of the Royal Palace Guard on Naboo use specially customized heavy multi-function pistols, ready for action in a holster at the hip. In addition to shooting laser bolts, these sturdy weapons can launch projectiles and even cables, giving the Palace Guard a variety of options for gaining control over unpredictable situations without unnecessary violence.



Model: Naboo Royal Palace Guard Pistol

Type: Multi-Purpose Blaster Pistol

Cost: 700 (power packs: 25)

Damage: 4d6

Critical: 20

Range Increment: 10 m

Weight: .9 kg

Stun Damage/Fort Save: 1d6/DC 15

Type: Energy

Size: Small

Group: Blaster Pistols

Ammo: 75

Game Notes: In addition to shooting laser bolts, these weapons can launch projectiles and even cables. Commonly the pistol is equipped with a small wench and hook, making it a valuable tool in scaling walls.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ryan Matheny, Set Anu-Bith, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).