Equipment D20 / BlasTech 34 Mountain Troop

BlasTech 34 Mountain Troop Rifle

Based upon the classic BlasTech 98k blaster rifle, the 34 Mountain Troop (MT) rifle was developed in response to the original 98k's bulkiness. In simple terms, the carbine version of the 98k combat rifle.

The term "mountain troop" for the weapon is used in reference with the StormElite mountain troops, a branch division of the SE Shock Troops, and their personal dislike for the original 98k blaster rifle. The 34 MT rifle was developed just for them; however, the weapon found service all around the StormElite.

Differences between the 34 MT rifle and the 98k blaster rifle include the 34 Mountain Troop Rifle being loaded by a clip through the bottom. This makes the weapon less prone to jamming, but makes taking the clip out a few extra seconds worth of the firer's time. Also, because of the bottom-fed blast clip, the 34 MT rifle doesn't require a blast bolt, making the weapon simpler than its 98k rifle counter-part.

With the addition of a small, range-finding scope and a larger capacity blast clip, the BlasTech 34 Mountain Troop Rifle is sure to be as good or better than its cousin weapon...the 98k blaster rifle.

Model: BlasTech 34 Mountain Troop Rifle
Type: Fixed-stock, short blaster rifle
Cost: NFS
Damage: 5d6
Critical: 19 - 20
Range Increment: 33 m
Weight: 4 kg
Stun Damage/Fort Save: 1d6/DC 15
Type: Energy
Size: Medium
Group: Blaster Rifle
Ammo: 100

Game Notes: If the range-finding scope is used for one round of aiming, the user receives an additional +3 to RAB.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Craig Marx,Set Anu-Bith, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.