



Weapons D6 / BlasTech 35/A Blaster Rifle

BlasTech 35/A Blaster Rifle

The BlasTech 98k blaster rifle was later replaced in the Thrawn era by a smaller, more wieldy counterpart weapon - the BlasTech 35/A blaster rifle.

The first of the "35" series weapons, the BlasTech 35/A shares alot in common with its brother weapon the 34 MT rifle. Its blast clip is fed through the bottom of the weapon, but the loading process for the 35/A has been made even simpler.

By physical contrast, the 35/A blaster rifle looks similar to the Mestic Munitions M-16 Infantry Rifle, with the same style stock and forearm configuration. The front portion of the weapon is slightly different, having a smaller bottom tude to allow gas from the weapon to escape.

The BlasTech 35/A blaster rifle didn't completely replace th 98k blaster rifle in the Trawn era, however found an overwealming 77% replacement percentage with the StormElite.

Model: BlasTech 35/A Blaster Rifle

Type: Fixed-stock light blaster rifle

Scale: Character

Skill: Blaster: BlasTech 35/A blaster rifle

Ammo: 100

Cost: Not available for sale

Availabilty: 3, X

Range: 3-15/65/325

Fire Rate: 2 {semi-automatic mode}

Damage: 5D {semi-automatic mode} 5D+2 {3 round bursts}

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Craig Marx,Set Anu-Bith, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).