Equipment D20 / BlasTech 98(a) Blaster Rifle

BlasTech 98(a) Blaster Rifle

A first generation blaster weapon, the BlasTech 98 is weapon of cross-bred technologies. Looking and performing like older generation firearm weapons, the BlasTech 98 was a stepping-stone for later generation weapons to come about.

The rifle, in contrast, resembles the Mestic Munitions M-14 rifle. With that, it operates quite the same as older generation firearm weapons. The BlasTech 98 is loaded not by bottom-fed magazine, but by a small, 20 shot blast clip from the top of the weapon, right above the trigger.

When the operator of the BlasTech 98 wishes to load and fire the weapon, he must pull back the blast bolt on top of the 98a until it locks in place, therefor allowing him to insert the blast clip. Once inserted, the user pulls back the bolt, releasing it from its locked position, and the blaster is ready to fire. Once the first shot is fired, the user must again pull back the blast bolt and slide it forward again. He must do this after every shot or the weapon will not fire.

This is process of using a blast bolt is very time-consuming on a battlefield, but is necessary in order to bring the next amount of blast energy into the chamber. It was later corrected and upgraded in the later generation 98b and 98k weapons.

Model: BlasTech 98(a) Blaster Rifle
Type: First-generation, 'bolt-action' blaster rifle
Cost: 975 credits (power packs: 25)
Damage: 4d8
Critical: 19 - 20
Range Increment: 38 m
Weight: 5 kg
Stun Damage/Fort Save: 1d8/DC 15
Type: Energy
Size: Medium
Group: Blaster Rifle
Ammo: 20

Notes:
Blast Bolt: Takes one round to reset the bolt back into firing position each time a shot is fired. If the blast bolt is not reset, the weapon will not be able to fire until it is.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Craig Marx,Set Anu-Bith, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.