StarGate SG1 / W.O. Paul Brenner Army Offic



Name: W.O. Paul Brenner
Army Officer Pointman 6 Scientist 1 Field Analyst 3 (W-3)
Init: +12 (+3 Class, +2 Dex, +3 Specialty, +4 Improved Initiative)
Defense: 18 (+6 Class, +2 Dex)
Speed: 30 ft
WP: 12
VP: 64
Attack: +7 melee, +8 ranged
SQ: Assistance (1/2 time), Cross-class Ability (flawless search), Evidence Analyst (basic, advanced), Eye for Detail, Favor for a Favor 1/session, Generous, Lead 2/session, Learned, Macro-Specialty (+3 to Initiative checks, +3 to damage rolls using ready action), Tactics 1/session, Versatility 8 (Concentration, Gather Information, Hide, Listen, Move Silently, Search, Spot, Surveillance)
SV: Fort +5, Ref +8, Will +10
SZ: M

Abilities: Str: 12, Dex: 14, Con: 12, Int: 16, Wis: 14, Chr: 14

Skills: Bluff +7, Bureaucracy +7, Computers +8, Concentration +12 (19-20), Cryptography +8, Diplomacy +7, Driver +7, First Aid +5, Gather Information +16 (18-20), Hide +8, Knowledge (Criminology) +9 (19-20), Knowledge (Forensics) +11 (19-20), Listen +7 (19-20), Move Silently +8, Search +17 (18-20), Sense Motive +14, Spot +15 (19-20), Surveillance +15 (18-20)

Feats: Alertness, Armor Proficiency (light, medium), Dodging Basics, Improved Initiative, Point Blank Shot, Scholarly, Surge of Speed, Weapon Group Proficiency (handgun, melee, rifle)Attacks
Beretta Model 92FS +8 1d10+1
Unarmed +7 1d3+1

Gear: SG Team Bundle, other bundles as needed (by mission).

Background:
U.S. Army Warrant Officer Paul Brenner was born in Englewood, New Jersey.
He joined as an enlisted soldier.
He served for a few years and was awarded the Bronze Star for Valor, before joining the Army's Criminal Investigation Division.
CID members perform the military police function within the Army.
He is an extremely skilled investigator and an expert in security and firearms.
He is a highly trained marksman and an expert in all weapons.
Brenner has a cover identity he uses MSgt. Frank White that is well established with history, eyewitnesses and documentation and so is hard to uncover.
As the Army's primary criminal investigative organization and DoD's premier investigative organization, the Army CID Command is responsible for the conduct of criminal investigations in

which the Army is, or may be, a party of interest. Headquartered at Fort Belvoir, Virginia and operating throughout the world, Army CID Special Agents conduct criminal investigations that range from death to fraud, on and off military reservations, and, when appropriate, with local, state and other federal investigative agencies. We support the Army through the deployment, in peace and war, of highly trained Soldier and government service Special Agents and support personnel, the operation of a certified forensic laboratory, a protective services unit, computer crimes specialists, polygraph services, criminal intelligence collection and analysis, and a variety of other services normally associated with law enforcement activities.

Weapons proficiency and qualifications are zero-deficiency programs. All special agents must qualify on a quarterly basis, to standard, in order to ensure their ability to protect and defend soldiers and families. Training on the use of force and stress firing (shoot - don't shoot situations) are also incorporated in agent’s weapons training programs. As always, weapons safety, security, accountability and maintenance are critical enabling tasks and are included throughout all phases of weapons training.

The United States Army Criminal Investigation Command’s mission is the same in both the installation and battlefield environments, however, additional requirements are taken on during battlefield support.

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