



Weapons D6 / BlasTech E-15 Vindicator

BlasTech E-15 "Vindicator" Sniper Blaster Rifle

The E-15, a highly modified variant of the E-11 Blaster Rifle, was a highly used Imperial weapon. BlasTech, a long time partner with the Empire, gladly constructed the "Vindicator" to aid the Empire in combat around the Galaxy. Its short design and heavy power made it a favorite of the ISB (Imperial Security Bureau), COMPForce, and the ICB (Imperial Commando Battalion) making it one of the most feared weapons in the Galaxy.

Model: BlasTech E-15 "Vindicator"

Type: Sniper Blaster Rifle

Scale: Character

Skill: Blaster: E-15

Cost: NAFS (BMV: 5300 credits)

Availability: 3, X

Range: 3-500/1/2km

Damage: 6D (Single) 8D+1 (Triple-Shot)

Game Notes: +1D to Blaster without 1 round of aiming, +3D to Blaster with 1 round of aiming. Triple-Shot requires 1 round to charge and uses up 6 shots of energy.

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