Equipment D20 / BlasTech E-15 Vindicator Sn

BlasTech E-15 "Vindicator" Sniper Blaster Rifle

The E-15, a highly modified variant of the E-11 Blaster Rifle, was a highly used Imperial weapon. BlasTech, a long time partner with the Empire, gladly constructed the "Vindicator" to aid the Empire in combat around the Galaxy. Its short design and heavy power made it a favorite of the ISB (Imperial Security Bureau), COMPForce, and the ICB (Imperial Commando Battalion) making it one of the most feared weapons in the Galaxy.

Model: BlasTech E-15 "Vindicator"
Type: Sniper Blaster Rifle
Cost: NAFS (BMV: 5300 credits, 300 for clips)
Damage: 4d8 (Single) 6d8 (Triple-Shot)
Critical: 19 - 20
Range Increment: 200 m
Weight: 4 kg
Stun Damage/Fort Save: 1d8/DC 15
Type: Energy
Size: Medium
Group: Blaster Rifle
Ammo: 30

Game Notes: +3 to RAB without 1 round of aiming, +9 to RAB with 1 round of aiming. Triple-Shot requires 1 round to charge and uses up 6 shots of energy.

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