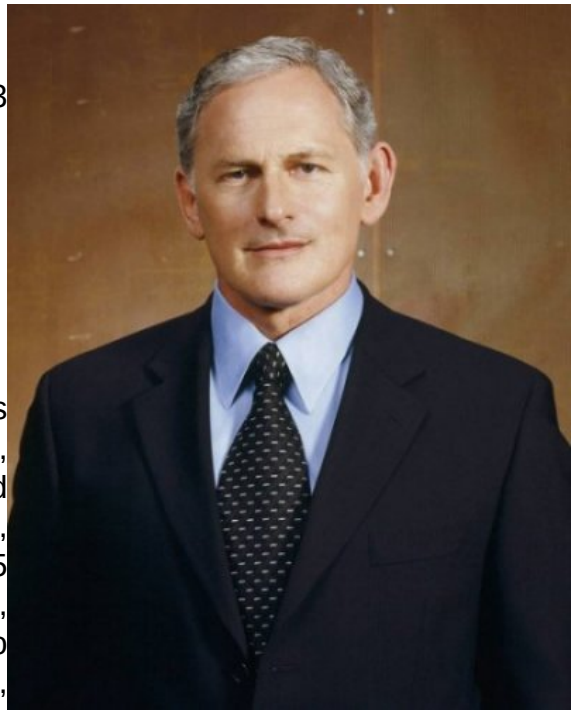
StarGate SG1 / Jack Bristow Home Office Poi



Name: Jack Bristow
Home Office Pointman 10 Scientist 1 Field Analyst 3 Tactician 2 (O-7)
Init: +13 (+7 Class, +2 Dex, +4 Improved Initiative)
Defense: 22 (+10 Class, +2 Dex)
Speed: 30 ft
WP: 12
VP: 101
Attack: +12 melee, +13 ranged
SQ: Assistance (1/2 time), Cross-class Ability 2 (Flawless Search, Intuition 1/session), Evidence Analyst (basic, advanced), Favor for a Favor 1/session, Generous, Lead 4/session, Learned, Macro-Specialty (Cultures, Disguise, Electronics, Intimidate, Open Lock, as class skills, +5 bonus to each action die rolls), Serendipity 1/session, Stratagem (self), Tactics 2/session (+2 bonus), Tempo (surge), Versatility 9 (Concentration, Gather Information, Hide, Languages, Listen, Move Silently, Search, Spot, Surveillance), Wily
SV: Fort +7, Ref +12, Will +14
SZ: M

Abilities: Str: 12, Dex: 14, Con: 12, Int: 18, Wis: 14, Chr: 14

Skills: Bluff +15, Bureaucracy +7, Computers +8, Concentration +12 (19-20), Cultures +8, Cryptography +8, Demolitions +9, Diplomacy +7, Disguise +10, Driver +7, Electronics +10, First Aid +5, Gather Information +20 (18-20), Hide +10, Intimidate +9/+10, Knowledge (Aircraft) +7 (19-20), Knowledge (Espionage) +8 (19-20), Knowledge (Forensics) +10 (19-20), Knowledge (Military History) +10 (19-20), Knowledge (Tactics) +8 (19-20), Languages (Arabic, Chinese, English, Russian, Spanish) +10, Listen +7 (19-20), Move Silently +10, Open Locks +10, Profession (Military) +6, Search +15 (18-20), Sense Motive +15, Spot +15 (19-20), Surveillance +15 (18-20)

Feats: Alertness, Armor Proficiency (light, medium, heavy), Combat Instincts, Dodging Basics, Flawless Identity, Improved Initiative, Point Blank Shot, Scholarly, Speed Trigger, Surge of Speed, Weapon Group Proficiency (handgun, melee, rifle)Attacks
Beretta Model 92FS +13 1d10+1
Unarmed +12 1d3+1

Gear: SG Team Bundle, other bundles as needed (by mission).

Background:
CIA Agent Jack Donahue Bristow was born in London, Ontario, Canada.
Jack Bristow is left-handed.

He was recruited to the CIA in 1970 with Arvin Sloane. He went to SD-6 with Sloane when the alliance was formed in 1991.
Jack Bristow is an extremely talented strategist a factor that enters all aspects of his life. He has established several cashes of weapons and finance all around the World.
Though continually employed by the CIA, he claimed as part of his cover with Sloane that he was disillusioned with the U.S. Government, that it was corrupt. Felt the Alliance would succeed in global dominance.
His cover job for SD-6 was an airplane parts exporter at Jennings Aerospace until 2001, when his cover officially became "portfolio manager" at Credit Dauphine.
He was under suspicion in 1981 for being connected to Laura Bristow, aka Irina Derevko, a KGB agent. The CIA and FBI cleared him of any wrongdoing. He is technically still married to her since the marriage was never annulled.
He continues as a full time CIA Agent following the downfall of SD-6; takes control of operational task force inside the Rotunda after Irina escapes from custody.
He lost control after assigning Sydney and Vaughn to an off-the-books mission at the Marseilles server farm in the hope of clearing Will Tippin's name and finding the identity of the second double.

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