



Equipment D20 / Particle Projection Cannon

Particle Projection Cannon

This uniquely Harkonnen weapon gave them the edge over Atrides forces on Arrakis. It resembles a 5-barrelled blaster. In reality, its a half-energy, half-physical damaging weapon. By energizing its ammunition, it shoots out something that resembles ball lightning, but which explodes on contact with something, causing heavy damage. Its only real limitation is the fact that it's short range.

Model: Harkonnen PPC-92

Cost: 1000

Damage: 3d10

Critical: 19 - 20

Range Increment: 3.5 m

Weight: 4 kg

Stun Fort Save: DC 18

Type: Energy

Size: Medium

Group: Blaster Rifle

Ammo: 20

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All text and stats by Geoff DeWitt, Set Anu-Bith, HTML and logos done by FreddyB

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