

Vetricon BV-9 Sharpshooter's Rifle

The BV-9 was one of Vetricon's first attempts at developing a Blaster. It was made especially for Hammer's Slammers' sharpshooters. It has a lean black modular casing around the barrel and solid plastoid stock. Though it is slow to cycle through its recharge, the BV-9 has an excellent punch to it, and can get an almost phenomenal range on its shots. A compact thermal imaging scope is mounted on the top of the rifle and runs off an advanced battery which must be replaced every three days of use.

Model: Vetricon Enterprises BV-9 Sharpshooter Rifle

Cost: 1,800 (powerpack:50)

Damage: 4d8

Critical: 19 - 20

Range Increment: 70 m

Weight: 4.2 kg

Stun Fort Save: DC 18

Type: Energy

Size: Medium

Group: Blaster Rifle

Ammo: 30

Game Notes: Thermal Imaging Scope: No darkness penalties apply while scope is in use. If the scope is used for one round of aiming, the user receives an additional +6 to RAB. Thermal Imaging System Battery: The scope has enough internal power to last for three days of constant use. When this period is up, the user must replace the internal battery if he wants to take advantage of the bonuses above. Otherwise scope is useless.

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

All text and stats by Dave Maloney, Set Anu-Bith, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).