Equipment D20 / RB-23(D) Medium Repeating

RB-23(D) Medium Repeating Blaster

With different battlefield environments comes different modifications to weapons. The RB-23(D) repeating blaster is a variation of the standard RB-23 modified for use in desert or extreme heat conditions (hense the "D" stands for desert).

Repeating blaster barrels become hot over time in any condition, even in extreme arctic climates. However, in desert climates, the 3000 round blast bolt limit is cut in half to a mere 1500 blast bolts per a barrel change. Any blast bolt fired past this mark is either very inaccurate or can even damage the RB-23 itself.

To counter-act this intense climatic heat, the RB-23(D) incorporates a water-cooling mechanism on board the weapon. Fitting around the barrel of the weapon, the water-cooling "sheath" contains two liters of cold water that helps keep the barrel cool enough to function properly for 2500 blast bolts. However, with this invention comes the need to change the water sheath every 5000 blast bolts in order for it to work to full capacity. In some cases, as reported by SE desert infantrymen, the water was 225?F when measured after 5000 blast bolts!

Model: BlasTech RB-23(D) Medium Repeating Blaster
Cost: 2250cr (250-round pack: 250cr
Damage: 5d8
Critical: 19-20
Range Increment: 55m
Weight: 8kg
Type: Energy
Size: Medium
Group: Blaster Rifle
Ammo: Varies (250-round blast pack OR unlimited-round power generator)
Singlefire/Multifire/Autofire: MF/AF (-2,-4)

Game Notes:
When a character is hit by an RB-23(D) shot, roll 1d6. If the roll is 1-3, roll normal damage. If the roll is 4-6, damage is x2 (because of the intense rate of fire, the character is likely to be hit by more than one blast bolt).

If the RB-23(D)'s water sheath is not replaced with cold water after [approximately] 5000 blast bolts of fire, the difficulty to hit a target is -6 to hit and the weapon's range is decreased by 1/2.

The RB-23(D) must be fired from either its detachable bipod or a tripod. If fired without one of these two attachments, user suffers Blaster -6 while firing the weapon.

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