Babylon 5 / 1st Level Narn Telepath



1st Level Narn Telepath

Hit Points:
Initiative: +4 (+2 Dex)
Speed: 30 ft.
DV: 12 (+2 Reflex)
Attacks: +2 melee or +2 ranged
Special Qualities: Telepathic Ability
Saves: Fort +4, Ref +2, Will +3
Abilities: Str 14, Dex 14, Con 14, Int 14, Wis 12, Chr 12
Skills: Computer Use +5, Concentration +2, Diplomacy +5, Gather Information +5, Intimidate +4, Knowledge (probability) +7, Knowledge (history) +7, Knowledge (human society & culture) +5, Knowledge (telepathy) +8, Listen +5, Sense Motive +6, Spot +3, Telepathy +5
Feats: Great Fortitude

Standard Equipment: ka'toc (Narn Long Sword), EarthForce wrist link, identicard, 50 cr

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