



Weapons D6 / Door Maker

Door Maker

Kerry Munitions, an explosives corporation, makes all kinds of special purpose things that go "boom" for the Empire, Alliance, or anyone else that has the credits. The "Doormaker" is very popular among special forces units because when the weapon is used against a wall and fired, the shaped charge blows about a 2-meter hole in the wall. Needless to say, when fired at a living organism, that unfortunate soul is going to be in a whole lotta pain. This weapon is tightly restricted by the Empire, but that doesn't stop them from using it.

Weapon: Kerry Munitions "Doormaker"

Type: Shaped-Charge Launcher-Detonator

Damage: 8D

Scale: Character

Range: 0-2/5/10

Ammo: Magazine holds 3 extra charges

Cost: 1500 (ammo:50 each)

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