



Weapons D6 / Crater Grenade

Crater Grenade

This grenade is very unorthodox. Supposedly they were meant for demolition of buildings, in fact that is exactly what they are used for, but often the buildings are still inhabited and were never condemned except by the attacker. These grenades detonate on impact and release a sonic-seismic blast that can tear down a wall, make a good sized crater in the ground or even heavily damage a

Model: Rancorp Impact Grenade

Type: Impact-activated grenade

Scale: speeder

Skill: Grenade

Cost: 400 credits

Availability: 2

Range: 3-7/20/40

Blast Radius: 0-2/4/6/10

Damage: 5D/4D/3D/2D

Game Notes: Grenade explodes only on impact.

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All text and stats by Dave Maloney, Set Anu-Bith, HTML and logos done by FreddyB

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