



## Equipment D20 / HattMark IR Grenade

IR 'Smoke' Grenade

Model: HattMark IR Grenade

Cost: 50 credits

Damage: Creates a cloud of Infra-Red 'Smoke' that is, quite simply, a bulk of heat which disperses after about 10 rounds. It adds about 9/10 cover on the IR spectrum.

Critical: 20

Range Increment: 4 m (3 m)

Weight: .4 kg

Stun Fort Save: -

Type: Concealment

Size: Tiny

Group: Simple

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Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Paul Hattrem, Set Anu-Bith, HTML and logos done by FreddyB

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