



## Weapons D6 / Tele Mine 44

### Tele Mine 44

The Tele Mine 44 is one of the standard anti-tank mines for the Imperial StormElite and Imperial Army. The Tele Mine 44 has more explosives than the Model 43, and has also been fitted with a seismic tamper device that can stop enemy anti-tankers from defusing mines.

Model: Quavar Tele Mine, Model 44

Type: Anti-tank mine

Scale: Character

Skill: Demolitions

Cost: Not available for sale

Availability: 2, X

Blast Radius: Concentrated

Damage: 6D+2 (speeder-scale)

Game Notes:

**Detection:** The Tele Mine 44 is made from composite materials and contains less than .01% metal. Therefore, the difficulty to detect a Tele Mine 44 with sensors is the sensor difficulty +3D+2.

**Seismic Tamper Trip:** Five minutes after armament, any character approaching within two meters of the mine has tripped a seismic tamper device that automatically explodes that same round.

Characters within two meters of the mine take full damage.

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Craig Marx, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).