



Weapons D6 / Mestic Munitions AR-16

AR-16 Assault Rifle

The AR-16 design immediately succeeded the AR-15 and is basically a slightly refined AR-15. In appearance, there is not a single difference between a stock AR-15 and a stock AR-16. The only difference is a greatly increased range which makes the weapon a nice rival to a standard blaster rifle.

Model: Mestic Munitions AR-16 Assault Rifle

Type: .56 caliber heavy assault weapon

Scale: Character

Skill: Firearms: auto-rifle

Ammo: 55

Cost: 1,420 credits (clips: 30)

Availability: 3, R or X

Fire Rate: 2 (semi-auto)

Range: 3-20/50/200

Damage: 5D (semi-auto mode), 6D (burst of 4 rounds)

Game Notes: On constant-fire mode the AR-16 fires a burst of 7 rounds per shot. Once a hit is established, all following shots against nearby (1 meter) targets are one difficulty lower.

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