



Weapons D6 / Mestic Munitions Model

Mestic M-16 Assault Rifle

The M-16 is a versatile weapon produced by the Mid Rim company, Mestic Munitions. The standard base model of the M-16 comes standard with a custom fit strap, a special ammo clip belt, and a flash suppressor. It has two modes, semi-automatic and full-automatic, which the user can switch between by flipping a thumb switch above the handle.

Mestic sells several other versions of the M-16, each customized to specific needs of particular uses, such as infantry, stealth, and heavy weapons support.

The stock M-16 is extremely popular among many planetary defense forces, criminal organizations, police forces, and some not very well supplied New Republic outposts. Kashan Industries, a strong rival of Mestic, has created a duplicate rifle with a different look, a larger standard ammunition clip, and a claim of overall superiority.

Model: Mestic Munitions Model 16 Assault Rifle

Type: Stock automatic slugthrower rifle

Scale: Character

Skill: Firearms: auto-rifle

Ammo: 30 (standard clip), 50 (extended clip)

Cost: 1,405 credits (standard clips: 25; extended clips: 40)

Availability: 3, X

Range: 3-10/35/100

Fire Rate: 2 (semi-auto)

Damage: 4D+2 (semi-auto), 5D+2 (burst of 5 rounds)

Game Notes: Flash Suppressor: Adds +1 to Difficulty to any visual attempts to locate the M-16's firer at medium range, +2 at long range.
On constant-fire mode the M-16 fires a burst of 5 rounds per shot. Once a hit is established, all following shots against nearby (1 meter) targets are one difficulty lower.

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