Weapons D6 / Mestic Munitions M-16i A

Mestic M-16i Infantry Rifle

The M-16i model is basically a stock M-16 with the addition of a bayonet and comes in a variety of colors ranging from black to several combinations of camoflauge designs. The bayonet is easily removed from its under-barrel mounting for use as a standard knife.

Model: Mestic Munitions M-16i Assault Rifle
Type: Infantry automatic slugthrower rifle
Scale: Character
Skill: Firearms: auto-rifle
Ammo: 50 (extended clip)
Cost: 1,450 credits (extended clips: 40)
Availabilty: 3, X
Range: 3-10/35/100
Fire Rate: 2 (semi-auto)
Damage: 4D+2 (semi-auto), 5D+2 (burst of 5 rounds), STR+1D+1 (bayonet)
Game Notes: On constant-fire mode the M-16 fires a burst of 5 rounds per shot. Once a hit is established, all following shots against nearby (1 meter) targets are one difficulty lower.
Flash Suppressor: Adds +1 to Difficulty to any visual attempts to locate the M-16's firer at medium range, +2 at long range.
Bayonet: The bayonet may be removed from its mount and used as a standard knife (STR+1D+1).

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