

## Weapons D6 / Mestic Munitions av-2000

### Mestic av-2000 Anti-Vehicle Rifle

The av-2000 is a massive weapon capable of firing a 15mm projectile at super-sonic speeds. It is generally mounted on a bipod and fired from a distance using the sighting macroscope.

Very few were sold to non-military forces, and those that were, weren't used in their intended role. There has been more than one incident where an av-2000 was used in assassinations, literally blasting their targets into charred bits and pieces.

During initial tests of the av-2000, it was fired at several older ground vehicles ranging from trucks up to repulsortanks. In all cases, the av-2000 was able to pierce through the armor and explode inside the vehicle. The only problem discovered was that the av-2000 is generally too powerful for its own good when used against people or lightly armored vehicles, often times the shell going right through the target without exploding.

Model: Mestic Munitions av-2000 "Decimator"

Type: Anti-vehicle slugthrower rifle

Scale: Character

Skill: Firearms: anti-vehicle rifle

Ammo: 1

Cost: 5,700 credits (shells: 25 each)

Availability: 4, X

Range: 3-25/50/200

Fire Rate: 1

Damage: 9D

Game Notes: Sighting Macroscope: Adds +3D to medium and long range shots.

Requires a Moderate Sensors roll to sight-in a target.

Reloading: Reloading takes a full combat round.

Armor Piercing Shells: +2D against armored targets.

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