Equipment D6 / Annoying Gadgets Inc. EYE-S

Laser Pointer

Model: Annoying Gadgets Inc. "EYE-SORE" Laser Pointer
Type: Laser Pointer
Scale: Character
Skill: Laser Pointer
Ammo: 500 (Batteries: 5)
Cost: 10 credits
Availability: 1
Range: 1-5/10/250
Damage: 3D
Add +5 to difficulty past 100 meters.
Add +7 to difficulty since it must be aimed at an eye to be effective.
Useless against characters that either are blind or have no eyes.
Can also be attached to a ranged weapon for an increase of +1D for one round of aiming.

Use the following table for damage results:

Damage	Effect
Stun	Stun(Not applicable for skills that don't use sight)
Wounded	All skills using sight at -1D for 1D minutes
Incapacitated	All skills using sight at -3D for 1D hours
Mortal Wounded	Totally blinded for 1D+1 hours
Killed	Permanently Blind

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Paul Hattrem,Set Anu-Bith, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.