

Sonic Knife

The sonic knife was a rather interesting design idea by Lumnar. Some engineer at Lumnar was pondering vibroblades when he suddenly realized they could do it without the blade. He set about creating a small, palm sized sonic emitter. The emitter was designed to have maximum output at a very short range and be compressed over and over. The result was a weapon resembling a knife hilt. When a switch is activated a humming and unseen blade of compressed vibration ripples out. The only noticeable part of the 'blade' is the way the air ripples and shimmers where the blade is. This blade can cut surprisingly well and will not be picked up by any weapons scanner while deactivated.

Model: Lumnar industries Sonic Knife

Type: Sound Blade

Scale: Character

Skill: Melee Combat: knife

Cost: 800

Availability: 2, X

Damage: STE+2D+1

Game Notes: Does not register on any weapons scanner.

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

All text and stats by Dave Maloney, HTML and logos done by FreddyB

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