



Weapons D6 / Shortbow

Shortbow

The typical shortbow, still used on backwater planets and by some hunters. Some use them as a point of style and carrying the weapons proudly. The shortbow is untouched by nay of the major technological advancements of time.

Model: Typical Shortbow

Type: Shortbow

Scale: Character

Skill: Bows: Shortbow

Cost: 450

Availability: 2

Fire Rate: 1*

Range: 10-25/26-40/41-55

Damage: STR+2D (Max: 6D)

Game Notes: If the character's Bows skill is at 6D or higher the Fire Rate is increased by 1.

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All text and stats by Dave Maloney, HTML and logos done by FreddyB

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