



Weapons D6 / Deroth X3 disruptor rifle

Disruptor "burst" rifle

Model: Deroth X3 disruptor rifle

Type: Anti-personnel weapon

Scale: Character

Skill: Blaster: disruptor

Ammo: 5

Cost: 3000 (power packs : 150)

Availability: 4, X

Fire Rate: 1/2 (three shot burst)

Range: 4-10/15/30

Damage: 11D (for the whole burst.)

Game Notes:

Because of the complex system involved if something goes wrong it can turn ugly real fast. If a complication is rolled roll 1D if the roll is even the rifle jams. if the roll is odd the rifle explodes dealing 4D damage to the user.

If a complication is rolled during the damage only one shot of the bursts hits. when this happens re-roll with damage only 4D

Because of the power released there is a considerable recoil. A player must make a moderate strength check to keep from getting knocked off balance.

While this still has only 5 shots per power pack, a special innovation has been made. using technology stolen from Jawas the rifle splits a blast into three. then each bolt is driven through an actuator which powers the blast up to normal disruptor strength and producing a three shot burst. This entire action takes only about 3 seconds thus making response to the trigger slow but it is hardly noticeable. the first such rifle was used by the mercenary Elim Deroth who later sold the design rights so he could retire.

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