

## Weapons D6 / BlasTech MD-20 Disruptor

BlasTech MD-20 Disrupter pistol

When Merr-Sonn introduced their MSD-32 disruptor, BlasTech wasn't all that impressed. But when Merr-Sonn recently introduced their MSD-36 disruptor, BlasTech started to take notes. BlasTech copied and then improved the MSD-36 design, putting the weapon in a new frame and increasing the overall range slightly as well as increasing the efficiency of the power converters giving BlasTech's version extra shots with each standard power pack.

Even due to their illegality, short range and high cost, disruptors still prove to be some of the most lethal weapons to be found. Disruptors work by breaking down objects at a molecular level. They have a short range and quickly drain their power cells, but almost guarantee lethal results. Disruptors are outlawed almost everywhere and are typically seen only in the hands of terrorists and pirates.

Model: BlasTech MD-20 Disruptor

Type: Molecular disruption pistol

Scale: Character

Skill: Blaster: disruptor pistols

Ammo: 15

Cost: 5,750 credits

Availability: 4, X

Fire Rate: 1

Range: 1-4/6/9

Damage: 6D

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ryan Matheny, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).