

Merr-Sonn MSD-40 Heavy Disruptor Rifle

Soon after Merr-Sonn developed the MSD-36 disruptor pistol, Merr-Sonn was pressured to develop an even stronger energy weapon, capable of more damage. Like the MSD-36, the MSD-40 disruptor rifle works by breaking down objects at the molecular level. They have a short range and quickly drain their power cells, but almost guarantee lethal results.

Disruptors are outlawed almost everywhere and are typically seen only in the hands of terrorists and pirates.

Model: Merr-Sonn MSD-40 Heavy Disruptor Rifle

Type: Anti-personnel/light vehicle weapon

Scale: Character

Skill: Blaster: heavy disruptor rifles

Ammo: 15

Cost: 9,050 credits (power packs: 50)

Availability: 4, X

Fire Rate: 1

Range: 1-5/10/25

Blast Radius: 0-2/3/4/5

Damage: 8D/6D/4D/2D

Game Notes: If the damage roll exceeds the opposed resistance roll by 20 or more, then the target has been completely vaporized, leaving no trace of him/her.

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All text and stats by Ryan Matheny, HTML and logos done by FreddyB

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