



Weapons D6 / Arbitrons FLARE flame

Arbitron: Front Line Assault/Recon Equalizer

A fearsome weapon bearing the initials FLARE. Arbitron seemingly out did themselves with this one. No one can see any use for this weapon except for torching the poor guy that happens to step in front of its rather fiery cone of heat. There seems to be a nice list of reasons any thug would want this reason, such as the fact that its highly flammable contents will burn for a good time before they go out, meaning you needn't pay attention to just one target for very long.

Model: Arbitron's FLARE flame rifle

Type: Flame Rifle/Projector

Scale: Character

Skill: Flamethrower

Ammo: 15

Cost: 1,350 credits

Availability: 4, X

Fire Rate: 1

Range: 3-7/10/15

Damage: 6D (4D+2 for next 15 rounds unless extinguished).

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All text and stats by Ben Studebaker, HTML and logos done by FreddyB

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