



Weapons D6 / Neral Neo-Y6 Pulse S

Neral Neo-6 Riot Control Pulse Rifle

Elvar Neral started to work on original riot control concepts. For this he looked to a good model of what RanCorp needed: The Corporate Sector. He decided to start with a sonic-pulse rifle. The weapon released a sonic blast that temporarily disables all targets within it's fire arc. It was discovered it also caused severe brain disruptions which gave it an extra plus in the RanCorp CEO's eyes. It was quickly released to RanCorp riot control forces.

Model: Neral Neo-Y6 Pulse Stun Rifle

Type: Pulse rifle

Scale: Character

Skill: Blaster: pulse rifle

Ammo: 15 (power pack)

Cost: 5,000; 200 (power pack)

Availability: 4, X

Range: 1-10/20/30 i meter fire arc

Damage: 6D/5D/3D (stun)

Game Notes: roll 1D on hit, the target suffers one of the following effects based on the outcome of the roll:

Roll	Effect
1	No Effect
2	Permanent Loss Of Hearing
3	Permanantly Impotent
4	Chronic Migranes
5	Target Becomes an epileptic
6	Target suffers a sever stroke

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All text and stats by Dave Maloney, HTML and logos done by FreddyB

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