

## VerdanTech Ion Repeater

The VerdantTech Repeating Ion blaster was tried after the Repeating Stun Blaster failed horribly. The Ion blaster met with a similar fate. The weapon had too few shots, had an unimpressive stopping power, and worst of all had a tendency to explode and kill the person using it. Verdant tried to cut the price of the weapon, from five thousand credits. It was cut twice, dropping it to three and a half grand, but very few people bought the weapon. The series was finally discontinued five months after production.

Model: Verdant Technologies Repeating Ion Blaster

Type: Light repeating blaster

Scale: Character

Skill: Blaster: repeating blasters

Ammo: 50

Cost: 3,500 (power packs: 100)

Availability: 3, R or X

Fire Rate: 5

Range: 3-30/150/350

Damage: 5D (Ionization)

Game Notes: On a Wild Die roll of 1, the weapon explodes doing 5D+2 damage to the user.

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Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

All text and stats by Dave Maloney, HTML and logos done by FreddyB

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