



Characters D6 / Gundam Piloting

Gundam Piloting

This is the skill used for piloting the most advanced mobile suits ever built, Gundams. Due to their nature, those who pilot Gundams must be skilled in mobile suit use, strong and fast, be skilled with weaponry, and have a strong will. Sheer strength is needed just to operate a Gundam's controls, a character not strong enough could break an arm wrist or hand.

Time Taken: one round

Specializations: Heavy Arms, Sandrock, Deathscythe, Nataku, Tallgese, Mercurius, Vayate, Wing, Wing Zero, Epyon

Pre-requisites: Mobile Suit Piloting 6D, Dexterity > 3D, Strength > 3D,

Vehicle Firearms or Vehicle Blasters 5D, Willpower 5D

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

All text and stats by Dave Maloney, Set Anu-Bith, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).