The Force D20 / Calmness

Calmness (WIS)
Trained Only; Requires the Force Sensitive and Control feats

You can use the Force to remove any fear, anger,
or hatred replacing it with a deep calm.

Check: A Calmness check can calm you down to help you focus
on tasks at hand, and even to avoid the dark side. The result
of a calmness check determines to what extent calmness is achieved.

DC	Emotional State
Up to 10	Minor Agitation
11 - 15	Marginal Fear, Anger or Hatred
16 - 20	Horror and Deeply Routed Fears.
21 - 25	Absolute Terror or Hatred
26 - 30	Aboslute Revulsion, Terror, or characters enveloped in the Dark Side

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