The Force D20 / Exorcism

Exorcism (CHA)
Required Powers: Affect Mind, See Force, Drain Force, Dissipate Energy

Allows a Jedi to remove an invading presence from another's mind, such as a Dark Jedi or a Sithspawn. The Jedi using the power must be in physical contact with the character. When exorcised successfully, the being vanishes into oblivion. However, it is unknown what effect releasing this being will have on the immediate surroundings. This power can be used to uproot the only consciousness from a body, although the Alter difficulty is increased by one DC category and the Jedi will then recieve a DSP.

Note: A Jedi can attempt to move the exorcised being into another close-by being for a difficulty increase of +5 to DC. They can also attempt to exorcise themselves or someone inside their mind with an additional +5 to DC.

Check: Easy, or the opposing Will Saving Throw.

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