The Force D6 / Force Leap

Force Leap

Control Difficulty: Moderate.
Alter Difficulty: Very Easy for a leap of 5 or less meters;
Easy for a leap of 6-12 meters;
Moderate for 13-20 meters;
Difficult for 21-35 meters;
Very Difficult for 36-50 meters;
Heroic for more than 50 meters.
Required Powers: Concentration, Telekinesis.
Effect: Allows a Jedi to jump much further or higher than she would normally be able to jump. If she spends a round preparing for the leap, either by contracting her legs into a deep crouch, and making a running start, she is allowed a +5 bonus to her roll, which may be split into either the Control or Alter rolls.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Paul Hattrem, Set Anu-Bith, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.