The Force D6 / Drain Life

Drain Life

This was a power used by the Sith long before the time of exar Kun. It was passed down among fewer and fewer people, and it is beleived there are still out there in the galaxy who can use it for their dark ways. The user of the power telepathicly contacts their victim and breaks through their mental barriers. Then they overshadow the spirit of their victim and take total control as if they were going to assume control fo the body. Instead they pull all the life energies from the victim's body to their own and absorb them. Then they battle the victim's will one more time. When the suer wins that abttle the mind is cast away and as it cannot return to it's body, it roams endlessly in oblivion. It is believed by some that the mind simply dies. There was asect of Sith who worshiped this pwoer as it amde them stronger. They became darkside vampires that used the power to prey on other Jedi, absorbing not just life, but force, energies. After a while the power twisted them into gortesque beings with pale faces and burning red eyes. It is said by some that the power itself did not twist them but a group of 'Dark Master's offered them even greater power and turned them into monsters. Some say that they were turned into real vampires. It is even speculated that the legendary Itazna are descendants of these twisted Sith.

Warning: Use of this power results in gaining a Dark Side Point.

Control Difficulty: Very Difficult modified by Proximity and Relationship
Sense Difficulty: Target's Control or Perception roll +5, modified by Proximity and Relationship
Alter Difficulty: Target's Control or Willpower Roll +5, modified by Proximity and Relationship
Required Powers: Absorb/Dissipate Energy, Concentration, Life Sense,Magnify Senses, Telekinesis,
Receptive Telepathy, Projective Telepathy, Injure/Kill, Telekinetic Kill, Control Energy, Affect Mind, Emptieness, Transfer Force, Transfer Life, Control Mind
Time To Use: 5 Rounds

Effect: This power is a long lost sith Power that even the great Exar Kun knew nothing about. This power allows a Sith or dark Jedi to drain the life energy out of a sentient being. It takes alot of power through the force and willpower on the part of the user. The process is similair to the process sued by the Emporer Palpatine to trasnfer into a clone body. The user must first establish contact with their victim, then they must overpower their will and oversahdow them. From there they dominate the other person as if they were going to take over their body. But instead, they then draw the life energy out of the victim and into their own body. From their own body they defeat their victim in a battle of wills again

causingthe victim's mind to be cast out of the user's body, however unable to return to their own. The mind is thoguht to die shortly after being cast out, but the victim's body is totaly lifeless. The process takes 5 rounds to complete after being initiated. Every round after it's been initiated the user must make a Control or Willpower Roll vs. their Victim's Control or willpower roll. If the user fails one of these contests in the first four rounds, the victim regains control of their body, however they lose a fraction of their force and charachter points (1/4 on the first round, 1/2 on the 2nd, 3/4 on the third and fourth) and -1D to all die code if on the first two rounds, or -2D to all die codes on the third or fourth rounds. however if the victim beats the user on the FITH round, they gain control of the user's body, with all the skills the user had and the force and charachter points of BOTH people. If the user of the power succeeds in the use of the pwoer they gain Force Points and Charachter points equal to the number the victim had and +2D to all Die codes for 3D hours. If the victim was force sensative, the user gains force dice equal to 1/4(rounded down) the victim's force dice.

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