The Force D6 / Jedi Link

Jedi Link

Control Difficulty: Very Difficult
Sense Difficulty: Difficulty modifed by relationship
Required Powers: Absorb/Dissipate Energy, Control Energy, Affect Mind, Dim Other's Senses, Life Detection, Life Sense,
Magnify Senses, Projective Telepathy,Receptive Telepathy, Sense Force, Shift Sense
This power is kept up until the initator breaks it.

Effect: This power allows force users to join together and share power to use the force to a greater extent than they
could alone. All charachters invovled must have this force power and must be willing. One force user, usualy the strongest,
is the 'leader'. Upon successful linking all of the force is directed through the leader, all use of the force is done by
him/her and a force pwoer the leader does not know may not be used. In game terms all the linked charachters control sense
and alter dice are resolved to averages, then 1D for each person in the lnik beyond the first is added to all three.
Normal multiaction occurs from keeping the link up and only the leader may choose to break the link.

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