



Planets D6 / Dawude

Dawude

Dawude is home to the Accre, a species long thought only to be a legend for many thousands of years. The planet itself is located on the extreme outskirts of the rim, far from any major trade routes.

Dawude's distance from any major trade routes has hampered its independent economic growth. Without the ability to import and export goods, Dawude, as a planet, was unable to become financially secure like many worlds along trade routes.

The Accre, Dawude's only native sapient species, have a belief system which revolves around death. Murder, either ritual or blatant, is a very common act on Dawude. While the Empire never took much interest in the world due to its remote location, the New Republic would later issue a general warning to the public so that anyone accessing information on Dawude would be well aware of its natives and the dangers to anyone landing on the planet.

Type: Terrestrial

Location: Outer Rim

Temperature: Cool

Atmosphere: Type I

Hydrosphere: Dry

Gravity: Standard

Terrain: Desert, urban

Length of Day: 37.8 standard hours

Length of Year: 341 local days

Sapient Species: Accre (N)

Starport: Standard

Population: 1,234,000,000 (estimated)

Planet Function: Homeworld

Government: Council of the Honored

Tech Level: Space

Major Exports: None

Major Imports: None

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