Planets D6 / Dawude

Dawude

Dawude is home to the Accre, a species long thought only to be a legend for many thousands of years. The planet itself is located on the extreme outskirts of the rim, far from any major trade routes.

Dawude's distance from any major trade routes has hampered its independent economic growth. Without the ability to import and export goods, Dawude, as a planet, was unable to become financially secure like many worlds along trade routes.

The Accre, Dawude's only native sapient species, have a belief system which revolves around death. Murder, either ritual or blantant, is a very common act on Dawude. While the Empire never took much interest in the world due to its remote location, the New Republic would later issue a general warning to the public so that anyone accessing information on Dawude would be well aware of its natives and the dangers to anyone landing on the planet.

Type: Terrestrial
Location: Outer Rim
Temperature: Cool
Atmosphere: Type I
Hydrosphere: Dry
Gravity: Standard
Terrain: Desert, urban
Length of Day: 37.8 standard hours
Length of Year: 341 local days
Sapient Species: Accre (N)
Starport: Standard
Population: 1,234,000,000 (estimated)
Planet Function: Homeworld
Government: Council of the Honored
Tech Level: Space
Major Exports: None
Major Imports: None

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