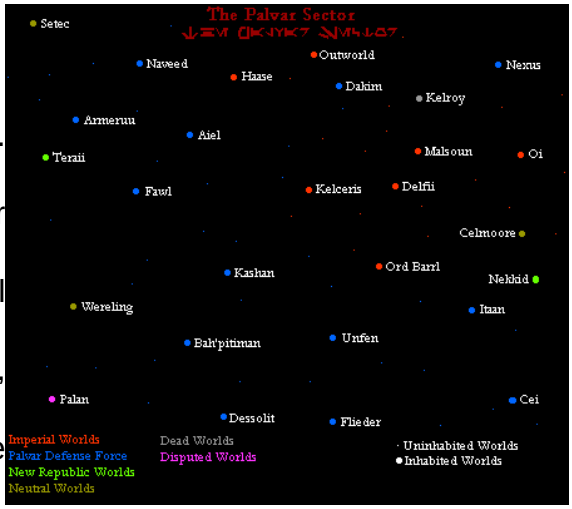
Planets D6 / Delfii



Delfii

Delfii serves as the Palvar Sector's main Imperial base. Delfii was perhaps
the largest and most heavily populated world brought under Imperial rule
about fifteen years before the Battle of Yavin. The local Delf, a short,
green skinned race, surrendered almost immediately, offering no resistance
at all after hearing about the unfortunate extinction of the Kelroy due to
a comet "accidently" colliding with their homeworld.

Delfii is a visibly beautiful world. From space, it is a magnificant sight, with the blue-greens of the oceans reflecting the green light produced by the local star and high set purple clouds drifting in the jet streams. Delfii's surface is covered in an immense super-continent with large seas completely surrounded by land in various locations. The planet's equator is covered in a thick jungle, full of thousands upon thousands of species of wildlife.

Almost immediately after accepting the Delf's surrender, Moff Uhlmann, ordered a massive space dock capable of docking up to six Imperial-class Star Destroyers and/or numerous smaller craft to be constructed in orbit along with several dozen defense satellites. There are scattered surface to space batteries on the planet, usually near one of the many garrisons that have been deployed to the surface. The planet has no planetary shielding due to the fact that Moff Uhlmann feels that the current defenses can hold off any assault thrown at the planet. On Delfii IV (the fourth of five moons), Uhlmann constucted a massive long-range slug cannon capable of propelling a three meter wide explosive shell nearly a thousand kilometers into space.

Admiring the beauty of the Delf civilization and of Delfii itself, Moff Uhlmann has been relatively unrestrictive on the majority of the Delf population. Those Delf who chose to willing become Imperial citizens are given the full rights of any other Imperial citizen. Those who didn't were left alone as long as they were quite aware that the Empire was still in control (those few that spoke out usually ended up missing). A few Delf have even been conscripted into the Imperial Army, always being assigned to the defense on board of a smaller starship that isn't important enough to waste valuable stormtroopers on.

Type: Terrestrial

Location: Mid Rim: Palvar Sector
Temperature: Warm
Atmosphere: Type I (breathable)
Hydrosphere: Moist
Gravity: 0.8 Standard
Terrain: Forests, plains, mountains, jungles, deserts
Length of Day: 21 standard hours
Length of Year: 354 local days
Sapient Species: Humans, Delf (N)
Starport: Imperial
Population: 12.33 billion (estimated)
Planet Function: Imperial sector base
Government: Imperial Governor
Tech Level: Space
Major Exports: Starships, troops
Major Imports: Workers, ore, weapons, mid tech, high tech

System: Delfii
Star: Del

Name	Planet Type	Moons
Merk	Molten Rock	0
Delfii	Terrestrial	5
Kermas	Barren Rock	2

System Capsule:
Merk: Merk is technically a large asteroid which fell into a degrading orbit around Del. It's surface temperature rises an average of 50 standard degrees a year and estimates say that it will plunge into Del within the next thousand years.
Delfii: See above.
Kermas: Kermas is a barren world with an atmosphere capable of sustaining life. Moff Uhlmann often drops off prisoners on the planet with no supplies or shelter of any sort to die of dehydration.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Ryan Matheny, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.