



Starships D6 / High-Precision Blaster

High-Precision Blaster

An excellent weapon designed to cripple a target without destroying it.

Model: HattMark OD55 Odin

Type: Cutting Blaster

Scale: Starfighter

Skill: Starship Gunnery

Cost: 2,500

Fire Rate: 1

Fire Control: 6D (see game notes)

Space Range: 1-5/7/12

Atmosphere Range: 100-500/700/1200

Damage: 4D

Game Notes: If the gunner targets a part of the ship instead of the entire thing, they can use the entire 6D fire control. Otherwise, they only receive 1D fire control bonus.

If the to-hit roll is 15 greater than the dodge roll, add +1D to the damage roll.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Paul Hattrem, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).