Starships D6 / Reaver Machine Gun

Reaver Machine Gun

This weapon may seem expensive, however it is a relatively new technology.
The fired projectiles have a useful feature of being able to penetrate
shielding with no reduction in damage.

Model: HattMark MG21C Reaver
Type: Shipmounted Machine Guns
Scale: Starfigher
Skill: Starship Gunnery: Machine Guns
Ammo: 250 bursts
Cost: 4,000 (100 for replacement ammo)
Fire Rate: 3 bursts
Fire Control: 1D
Space Range: 1-5/10/15
Atmosphere Range: 100-500/1000/1500
Damage: 3D

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