# Starships D6 / Ion Shields

Ion Shields

Model: RahlTech v-140 Ion Shield Generator
Type: Ion shielding
Scale: Starfighter
Skill: Starship shields
Cost: 10,000 credits
Availability: 4, X
Range: 10 meters
Damage: 7D (ionization)
Game Notes: Effect: produces an enlarged shield using ionized particles so it functions like an ion blast
Shields: reduces ship's shielding by 1/2 (radius from ship is increased to 10m; 0.1 space moves)
Charging: the shield charges +1D per round up to 7 rounds and 7D
Movement: Space move reduced by 3 while charging (cannot go below 2)

Ion shields are for those starfighter pilots that like to get up close and personal during dogfights. The ion shielding concept is a bit far fetched, considering that it is rare that one can get close enough to an enemy ship to actually hit it with the shields.

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