Starships D6 / AGM-45A Shrike

AGM-45A Shrike

Model: Mestic Munitions AGM-45A Shrike
Type: Air-to-surface passive radar seeking missile
Scale: Speeder
Cost: 4,000 credits
Fire Control: 3D+2 (seeker: passive radar)
Range: 1-3/7.5/19.2 km
Blast Radius: 35 meters
Damage: 6D
Game Notes: If no active radar/sensor emissions are present (either active or passive) reduce Fire Control to 0D.

The AGM-45A Shrike is an anti-radiation missile effective against continuous wave (CW) radar emitters. These include all enemy air defense radar systems except the SA-8 Grecko. While the F-16 lacks the avionic systems to be a true Wild Weasel platform, it may be asked to perform this mission anyway.

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