Starships D6 / Cellulose-Encased Laser-Guid

Cellulose-Encased Laser-Guided Bomb

The Imperial Navy uses laser-guided bombs to support covert forces that need firepower possessing pinpoint accuracy. While most laser-guided munitions are simply standard iron bombs equipped with designation gear, the cellulose-encased laser-guided bomb (CELGB) is specially designed for its purpose.

When most bombs explode, there is a high percentage of iron deposit found in the soil around the blast crater. The cellulose casing of the CELGB disintigrates upon detonation, leaving no trace of shrapnel or bomb fragments in the explosion's radius. This effect makes it extremely difficult to trace the source of the explosion, and if executed properly can have the appearance of a large car or terrorist bombing.

The cellulose-encased laser guided bomb contains the explosive components HMX and BI-3, which when mixed together correctly create a compound called ZiLox. While relatively stable, the effects of ZiLox upon detonation are highly destructive. The resulting explosion is quick and extremely violent, and affects an area of up to 75 meters.

ZiLox is extremely expensive, and can only be afforded by the Empire and higher-class militias. The Imperial Navy generally uses the cellulose-encased laser guided bomb for special missions only, when a target must be completely detroyed without alerting the enemy of an attack. The CELGB is a completely silent and equally destructive.

Model: Zev'Lon Armaments Cellulose-Encased Laser-Guided Bomb Unit
Type: High-explosive laser-guided bomb
Scale: Walker
Cost: Not available for sale
Fire Control: 3D+2 (seeker: laser marking)
Blast Radius: 0-25/50/75 m
Damage: 6D+2/5D+2/4D+2
Game Notes: If a laser-designation device is not used to mark the ground target, reduce Fire Control to 0D.

Designer Notes: The cellulose-encased laser-guided bomb is based off the weapon seen in the movie and novel "Clear and Present Danger."

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