Starships D6 / RanCorp Deepdock

RanCorp Deepdock

The RanCorp Deepdock is a towable shipyard, much smaller than a Tarsonis-Class, that is in the middel of deepspace. Unlike orbital shipyards which need a planets gravity field to keep them stational. They are RanCorp's top secret faciilities which produce the more dangerous and hush hush ship types on the RanCorp line.

Craft: RanCorp Mark-9 Deep-dock
Type: Deep Space shipyard
Scale: Capital
Length: 4,000 meters
Crew: 5,000, gunners: 88
Passengers: 280,734 (workers and techs), 8,500 (troops)
Cargo Capacity: 200,000 metric tons (pressurized storage)
Consumables: 10 years
Cost: Not available for sale
Hyperdrive Multiplier: x4
Hyperdrive Backup: x25
Nav Computer: Yes
Hull: 5D
Shields: 4D
Sensors:
- Passive: 150/1D
- Scan: 300/2D
- Search: 600/3D
- Focus: 20/5D+2

Weapons:
8 Tractor Beam Projectors
- Fire Arc: Varies depending on configuration
- Crew: 6
- Fire Control: 4D
- Space Range: 3-15/35/75
- Atmosphere Range: 6-30/75/150 km
- Damage: 12D

20 Turbolaser Batteries
- Fire Arc: 5 front, 5 left, 5 right, 5 back
- Crew: 2
- Skill: Capital ship gunnery
- Fire Control: 4D
- Space Range: 3-15/35/75
- Atmosphere Range: 6-30/70/150 km
- Damage: 5D

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