Starships D6 / Bulk Bacta Hauler

Bulk Bacta Hauler

In order to transport massive amounts of healing bacta across the galaxy, Xucphra Corporation, one of the main bacta producing companies on Thyferra, required specialized tanker vessels.

Tanker vessels are massive transports which carry liquid cargoes from place to place. The average bacta tanker is usually armed and well escorted to prevent piracy of the extremely valuable bacta cargo.

The Xucphra/CEC bult bacta haulers are among the most commonly used bacta tankers in service. They feature a double turbolaser turret along the ventral side to defend against attacks, carry a squad of troops (usually corporate soldiers, although Imperial tankers usually deploy a squad of navy troopers), and feature a pair of shield generators (one at each end of the vessel) for added protection.

In addition to its defensive capabilities, the bulk bacta hauler is equipped with four detachable tanks. The detachable tanks allows for quick delivery and pickup of cargo. In a typical bacta run the tanker will enter orbit and release its four tanks (for pickup by local space tugs or other vessels) and then pick up four empty tanks (left from the last delivery). The entire process, if well executed, takes little more than twenty to thirty minutes.

Craft: Xucphra/Corellian Engineering Corporation's Bulk Bacta Hauler
Type: Heavy bacta tanker
Scale: Capital
Length: 179 meters
Skill: Space transports: Tanker
Crew: 5; gunners: 1; skeleton: 2/+10
Crew Skill: Astrogation 3D, capital ship shields 2D+2, space transports 4D, capital ship gunnery 3D+1
Cargo Capacity: 100,000 metric tons (bacta; in four tanks), 900 metric tons
Passengers: 8 (corporate troops)
Consumables: 2 months
Cost: 1,200,000 (new), 500,000 (used)
Hyperdrive Multiplier: x2
Hyperdrive Backup: x18
Space: 2 (full load), 3 (half load), 4 (empty)
Atmosphere: 225; 650 kmh
Hull: 3D+2
Shields: 1D
Sensors:

Passive: 20/0D
Scan: 30/1D
Search: 40/1D+1
Focus: 1/2D

Weapons:

Double Turbolaser
Fire Arc: Ventral turret
Crew: 1
Skill: Capital ship gunnery
Fire Control: 2D
Space Range: 3-15/35/75
Atmosphere Range: 6-30/70/150 km
Damage: 4D+2

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