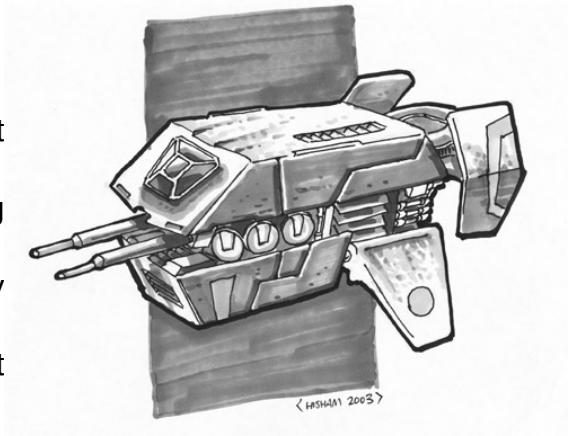
Starships D20 / RanCorp Preserver-class Res



Preserver Rescue Craft

The preserver is a survivor rescue and medevac shuttle. It can hold up to 40
patients in it's medbay. It is used for evacuating compromised bases, rescue
survivors from destoryed ships, finsihed batles or simply moving the wounded
up to a ME-8 medfrigate. These ships are a common sight in extended battles.

Craft: RanCorp Preserver-class Rescue Craft
Class: Space Transport
Size: Small (28 m long)
Hyperdrive: x1 (backup x12)
Passangers: 5(medics), 40(patients), 2 (2-1B med droids)
Cargo Capacity: 2 tons
Consumables: 1 month
Cost: 53,000
Maximum Speed In Space: Ramming (12 squares/action)
Atmospheric Speed: 1,150 km/h (19 squares/action)
Crew: 3 (Skilled +4)
Initiative: +5 (+1 size, +4 crew)
Maneuver: +5 (+1 size, +4 crew)
Defense: 21 (+1 size, +10 armor)
Shield Points: 60 (DR 10)
Hull Points: 90 (DR 10)

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