# Starships D20 / Verdant Spaceworks SSC Sm

Verdant Spaceworks' Small Service Craft

The little Drone Bee of the Verdant Spaceworks work force. The SSC small service craft perform repairs, rearmamaents, and refueling for Verdant Facilities and the craft around it. These vessels can be dispatched to perform repairs on facilities such as factories and shipyards, repair damaged fighters and transports, refuel fighters and transports, or rearm starfighters in a battle. They are small agile crfat capable of getting to hard to acess areas. During time of raid, some facility commanders have been known to depserately even send the SSC into battle using their tools to cause instea dof repair damage, incluidng using their plasma torches to open hull in enemy capital ships' hulls expsoing them to vacuum.

Craft: Verdant Spaceworks SSC Small Service Craft
Class: Space Transport
Size: Diminutive (7 m long)
Hyperdrive: None
Passangers: 0
Cargo Capacity: 0 tons
Consumables: 3 hours
Cost: 123,000 (new)
Maximum Speed In Space: Attack (8 squares/action)
Atmospheric Speed: Not applicable
Crew: 1 (Skilled +4)
Initiative: +8 (+4 size, +4 crew)
Maneuver: +8 (+4 size, +4 crew)
Defense: 24 (+4 size, +10 armor)
Shield Points: 0
Hull Points: 60 (DR 10)
Weapons:
  Plasma Torch
    Fire Arc: Ventral
    Attack Bonus: +6 (+4 size, +2 crew)
    Damage: 6d10x2
    Range: 4 m
    Note: The plasma torch boarding device is mounted on the ship's airlock system. The controls are just inside the main airlock. Roll damage against DC equal target ship's DRx4; if the torch beats DC, it has breached the hull. Once the hull is breached, the torch requires a full minute to cut a one-meter-wide by one-meter-high hole.

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