

## Starships D20 / Zaltin/Kuat Drive Yards

### Zaltin Bacta Hauler Mark II

Zaltin, one of the Chief Bacta Producing companies in the galaxy, needed a transport designed to specially haul the precious healing fluid safely. Their chief rival, Xucphra, had the same problem and went to the Corellian Engineering Corporation. Zaltin Instead went to Kuat Drive Yards for their tanker. The Mark II was a slightly Improved design, it's ull was reinforced and minimal shields were installed, after slightly enlarging the craft. Also two quad alser cannon turrets were added to fight off enemy fighters and extra room for security personel was added to repel any boarders. This came after the Mark I's fell pray to raiding a lot.

Craft: Zaltin/Kuat Drive Yards' Bulk Bacta Hauler Mark II

Class: Space Transport

Size: Large (190 m long)

Hyperdrive: x2 (backup x12)

Passangers: 16

Cargo Capacity: 100,000 tons (four liquid tanks)

Consumables: 3 months

Cost: Not Available For Sale

Maximum Speed In Space: Cruising (2 squares/action)(full load),  
(3 squares/action)(half load),(4 squares/action)(empty)

Atmospheric Speed: 650 km/h (11 squares/action)

Crew: 5 (Normal +2)

Initiative: +1 (-1 size, +2 crew)

Maneuver: +1 (-1 size, +2 crew)

Defense: 19 (-1 size, +10 armor)

Shield Points: 100 (DR 10)

Hull Points: 330 (DR 10)

Weapons:

2 Quad Laser Cannons

Fire Arc: 1 Ventral Turret, 1 Dorsal Turret

Attack Bonus: +2 (-1 size, +3 fire control)

Damage: 4d10x2

Range Modifiers: PB/S +0, M/L n/a

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